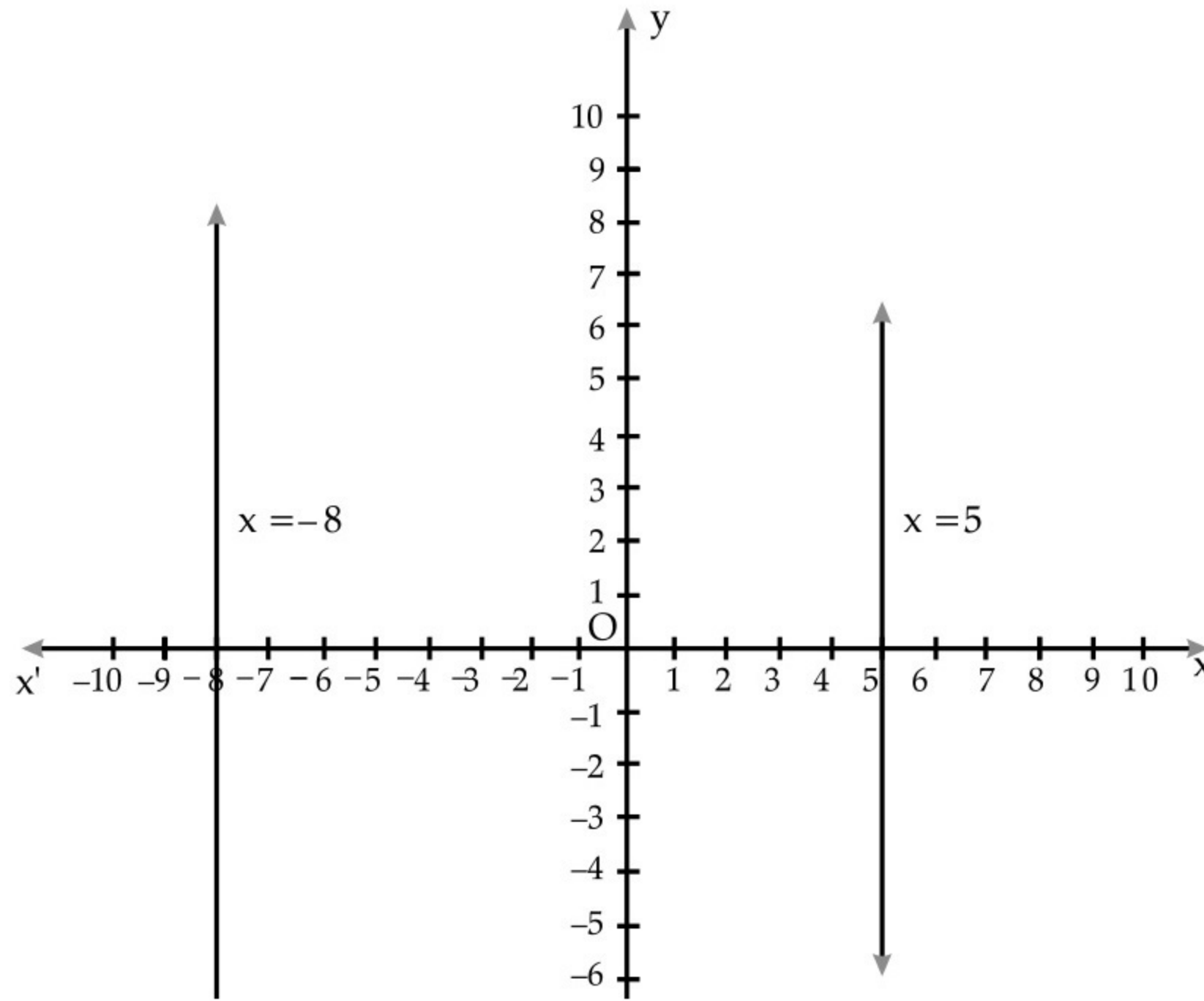


# CHAPTER 4 : Linear Equations in Two Variables

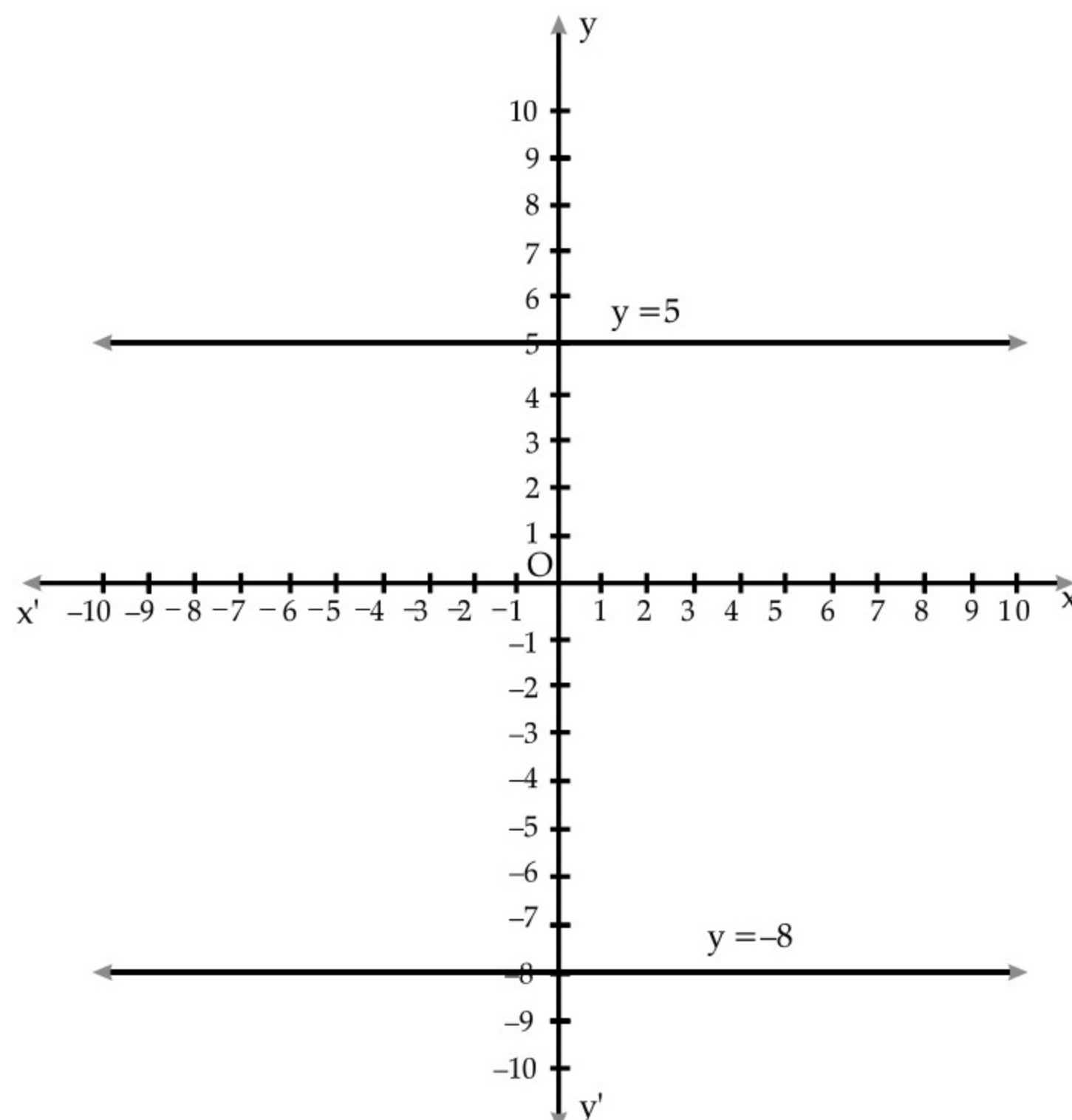
- A linear equation in two variables has infinitely many solutions.
- Standard form of a linear equation in two variables is  $ax + by + c = 0$ , where  $a$  and  $b$  are coefficients of  $x$  and  $y$  respectively and  $c$  is a constant.
- The values of  $x$  and  $y$  which satisfy the equation is known as the solution of the equation.
- The graph of every linear equation in two variables is a straight line.
- $x = 0$  is the equation of the  $y$ -axis.
- $y = 0$  is the equation of the  $x$ -axis.

## Types of Graph :

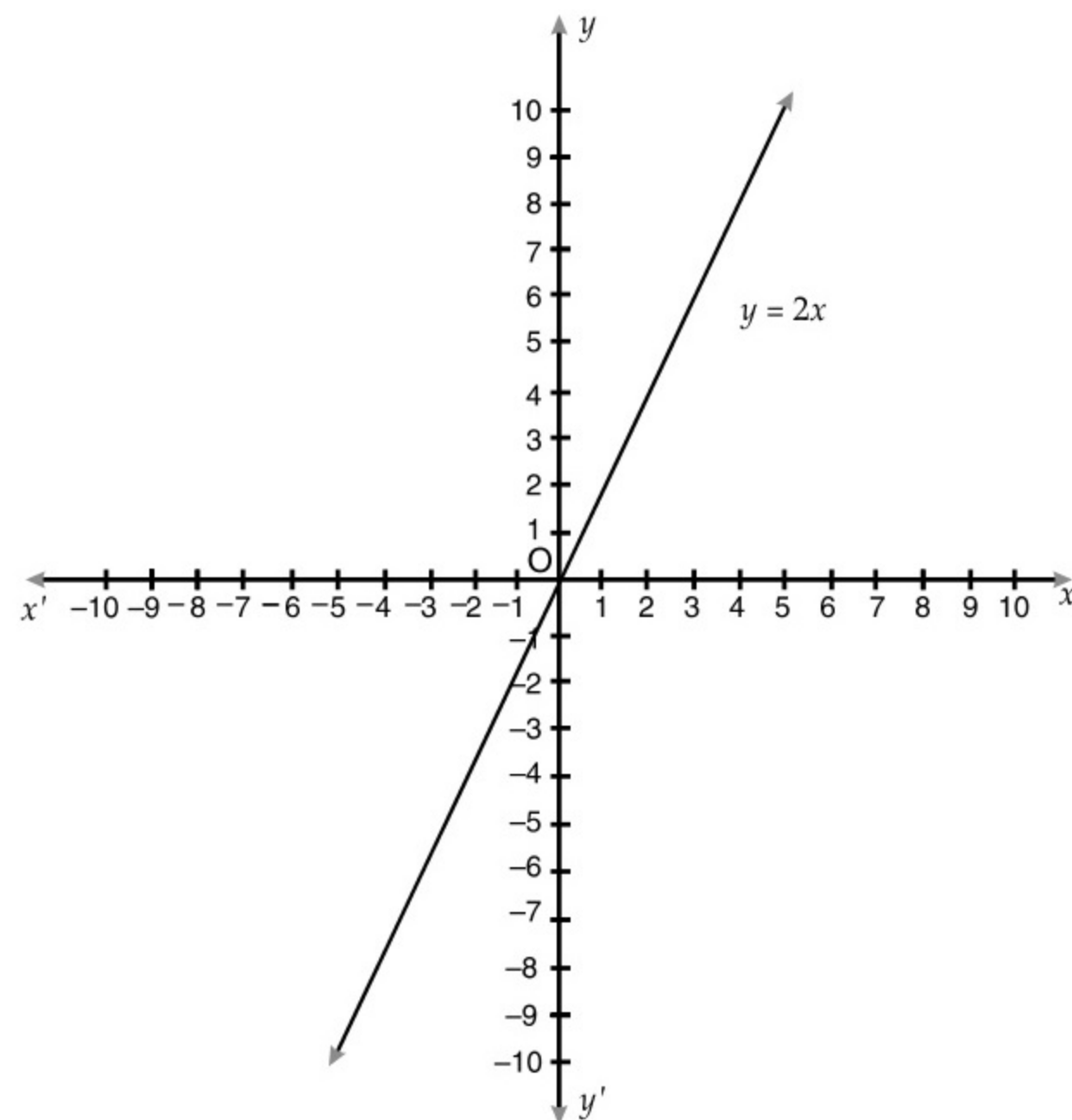
- The graph of  $x = k$  is a straight line parallel to the  $y$ -axis, for example  $x = 5$  and  $x = -8$ , are shown below :



- The graph of  $y = k$  is a straight line parallel to the  $x$ -axis, for example  $y = 5$  and  $y = -8$ , are shown below :



- Whenever equation is of the form  $y = mx$ , the line will pass through the origin, for example  $y = 2x$  is shown below :



### How to plot graphs ?

- To plot any graph, minimum two points are required, the best way to find out two points is to put  $x = 0$  to find  $y$  and then put  $y = 0$  to find  $x$ .
- Two points are sufficient, but if you need more accuracy, put some random value of  $x$  to find  $y$  or vice versa.
- Make a table of all the points and then draw the graph.
- Example : To draw a graph of :  $3x + 4y = 12$ .
  - Put  $x = 0$ , we get  $y = 3$
  - Put  $y = 0$ , we get  $x = 4$
  - If you want, find one more random point like put  $x = 2$  to get  $y = 1.5$
  - Now make a table

$x$	0	4	2
$y$	3	0	1.5

- Now simply plot these points on the graph. ■ ■